

**NIRMA UNIVERSITY**  
**COMMUNICATION DESIGN PROGRAM**  
**Bachelor of Design, Department of Design**  
**Year II, Semester IV**

L	T	P	C
		4.5	3

<b>Course Code</b>	<b>DSK225</b>
<b>Course Title</b>	<b>Introduction to Moving Images</b>

**Course Learning Outcome (CLO):**

At the end of the course the students will have:

1. Create, edit, animate narratives using moving image tools and software
2. Demonstrate understanding of integrate soundtracks, titles, subtitles and other post production requirements.
3. Experience in using graphic and moving image software and its various tools.

**Syllabus:**

**Teaching hours: 67.5**

**Unit 1: Learning to create short narratives**

**Teaching hours: 30**

**1.1** Creating short narratives through digital tools

**Unit 2 Understanding sound and recording**

**Teaching hours: 30**

**Unit 3 Methods of implementation**

- 3.1** Introduction to moving image software: Getting used to the interface, basic tools
- 3.2** Understanding the narratives with the mix of sound and image
- 3.3** Understanding the use of production and post production digital software
- 3.4** Use of effects and text in the narratives through digital tools

**Suggested Reading**

1. Adobe after effects CC Classroom in a book (2018 release) by Lisa Fridsma, Brie Gyncild
2. Flash CS4: The missing manual by Chris Grover

w.e.f. Academic year \_2019 and onwards

Key: L= Lecture, T= Tutorial, P= Practical, C= Credit